

**MCA (Revised)**

**Term-End Examination**

**June, 2012**

07367

**MCS-012 : COMPUTER ORGANISATION &  
ASSEMBLY LANGUAGE PROGRAMMING**

*Time : 3 hours*

*Maximum Marks : 100*

*(Weightage 75%)*

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*Note : Question no. 1 is compulsory and carries 40 marks.  
Attempt any three questions from the rest.*

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1. (a) Perform the following operations using 2's complement notation . You may assume the length of register / operand to be maximum of 8 bits. Also indicate the overflow condition, if any: 5
- (i)  $-27 + (-101)$
  - (ii)  $-59 + 75$
  - (iii)  $+27 + 101$
  - (iv)  $-75 + 69$

- (b) A combinational circuit takes four bit input and output an odd parity bit for the input bits. For example, if input is 0001, the output is 0 as the number 1's in the input string is odd; whereas for an input 0101, it output 1. 7
- (i) Draw the truth table for the proposed circuit.
  - (ii) Use K-map to find the optimal expression for the output.
  - (iii) Draw the resultant circuit using AND-OR-NOT gates.
- (c) Assume that a computer has 64 byte RAM. The system has a cache of 4 blocks with each block of 32 bit size. Find the location of main memory whose address is 17, if: 6
- (i) Direct mapping is used
  - (ii) Two way set associative mapping is used.
- (d) What is an Interrupt ? How can an interrupt help in enhancing the performance of Input / Output ? 3
- (e) What is a micro-operation ? What are the various micro-operations that will be performed in sequence to fetch an instruction from the memory to an Instruction Register (IR) ? Assume suitable set of available registers. 5
- (f) What is an instruction in the context of computer organisation ? Explain the purpose of various elements of an instruction with the help of a sample instruction format. 4

- (g) What is the purpose of Interrupt Vector Table in 8086 micro processor ? Explain. 4
- (h) Write a program in 8086 assembly language to find the largest value in an array of 5 elements stored in the memory . You have to store the result in a memory location. 6
2. (a) What is the difference between S-R and J-K flip-flops ? Draw the logic diagram and characteristic table for J-K flop-flip. Create the excitation table for J-K flip-flop from the characteristics table. Show the steps of this process. 10
- (b) What is DMA ? Why is it needed ? How is it different from an I/O processor ? 5
- (c) What is the use of large register file of RISC architecture ? Explain with the help of an example/diagram. 5
3. (a) The average seek time of a disk is 20 ms. The disk has 4 platters and each track has 128 sectors. Assuming that the disk rotates at 3000 rpm, find the access time of the disk. Make suitable assumptions, if any. 5
- (b) Name any four hard drive interfaces . Why are such interfaces needed ? 4
- (c) Consider the register R1 has the value 01011010. Choose register R2 values to perform following operations on register R1. 6
- (i) Mark the upper four bits of R1
- (ii) Insert the value 1100 as the upper four bits of R1
- (iii) Clear R1 register
- (iv) Complement the lower four bits of R1.

- (d) Explain the following 8086 microprocessor addressing modes with the help of an example each : 5
- (i) Direct
  - (ii) Register indirect
  - (iii) Indexed
4. (a) Explain the execution of CALL and RETN (function/ subroutine call and return from subroutine /function) instructions with the help of an example and / or diagram. 6
- (b) Write a program in 8086 assembly language that compares two strings stored in the memory . Assume that strings end with a character @. 8
- (c) What is a multiplexer ? Why is it needed ? Draw a logic diagram and related truth table for a multiplexer. 6
5. Explain the following with the help of an example /diagram , if needed : 20
- (a) Floating point number representation
  - (b) RAID level 1 and level 3
  - (c) Programmed Input / Output
  - (d) Segment registers in 8086
  - (e) Wilkes control unit
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